

Paint.Net for beginners

by [HandyBob](#) on September 29, 2009

Table of Contents

License: Attribution Non-commercial Share Alike (by-nc-sa)	2
Intro: Paint.Net for beginners	2
step 1: Things you need	2
File Downloads	2
step 2: Lets get started	2
step 3: The white spot	3
step 4: Time to number the ball	3
step 5: Now for the really hard part	4
step 6: Paint.Net advantage	5
step 7: The sky's the limit	5
Related Instructables	6
Advertisements	7

License: [Attribution Non-commercial Share Alike \(by-nc-sa\)](#)   

Intro: Paint.Net for beginners

This instructable will show you how easy it is to make a ball, we'll make a 9-ball, but as you can see in the last step anything goes. Just 5 easy steps for a great WoW effect.



step 1: Things you need

Ofcourse you'll need [Paint.Net](#), but for the ball effect you also need the [Shape 3D plugin](#). Download the plugin from the mirror site, the main download links seem to be dead. Or just download the zip below.

Unpack the zip and place the Shape3D.dll file in ~\Program Files\Paint.Net\Effects folder.

File Downloads



Shape3D_1_2_6_0.zip (71 KB)

[NOTE: When saving, if you see .tmp as the file ext, rename it to 'Shape3D_1_2_6_0.zip']

step 2: Lets get started

Start up Paint.Net. You can leave the canvas at its default size (800x600).

With the **Rectangle Select** selection tool draw a rectangle across the canvas.

About 1/3 in size.

The 9-ball has a yellow ribbon, so choose yellow from the **Colors** window and with the **Paint Bucket** tool fill the rectangle.

Now **Deselect** the selection and add a new layer.

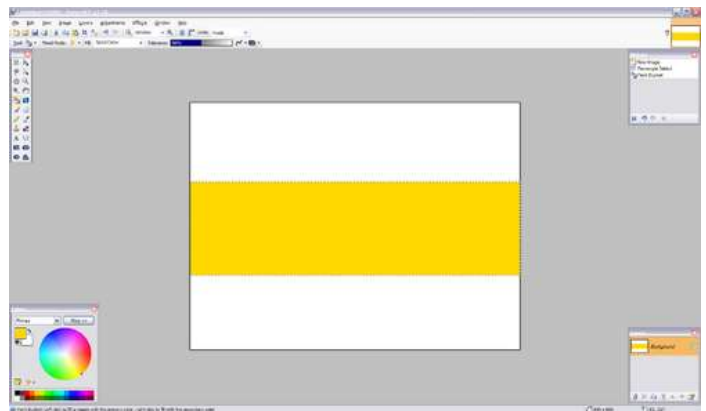
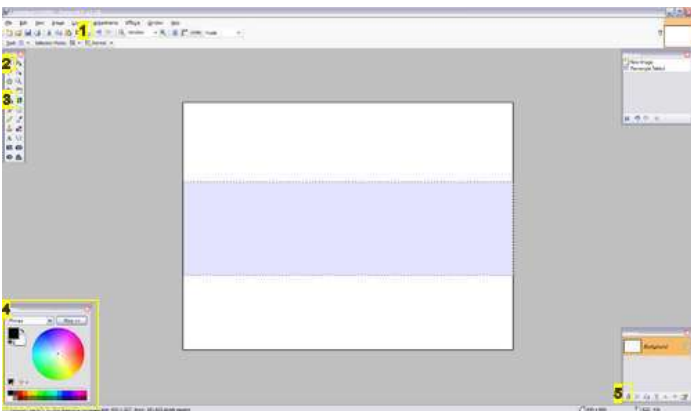


Image Notes

<http://www.instructables.com/id/PaintNet-for-beginners/>

1. Deselect
2. Rectangle Select
3. Paint Bucket
4. Colors window
5. Add New Layer

step 3: The white spot

On this second layer, with the **Ellipse Select** tool, draw a circle.

Hold down the shift key while you drag to make a perfect circle.

With the **Move Selection** tool (the white arrow) you can position the selection in the middle.

Fill the selection with the **Paint Bucket** tool with white (right-click will use the secondary color).

Again **Deselect** and add a new layer.

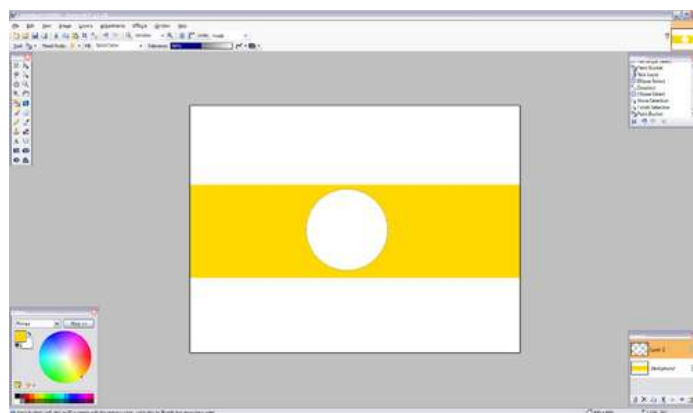
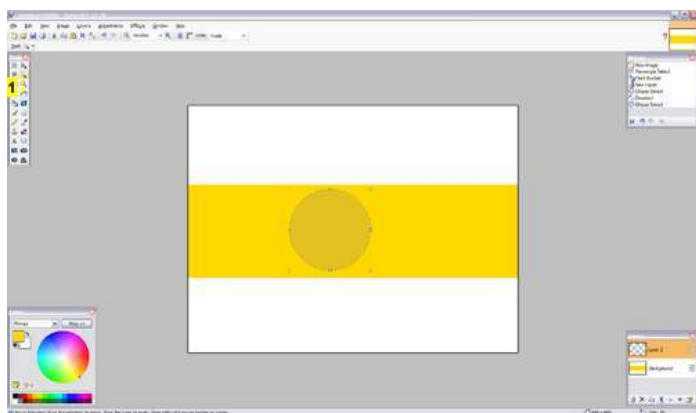


Image Notes

1. Ellipse Select

step 4: Time to number the ball

On the third layer we'll add the number.

For this just use the **Text** tool.

I used Arial, size 84, bold and underlined (sometimes it's underlined sometimes not, I googled ;))

You'll notice a small cross at the bottom-right of the text, use this to position it better.

when you're satisfied about the result you can flatten the image. This puts everything on one layer.

You'll find it in the menu Image --> Flatten, or use Ctrl+Shift+F.

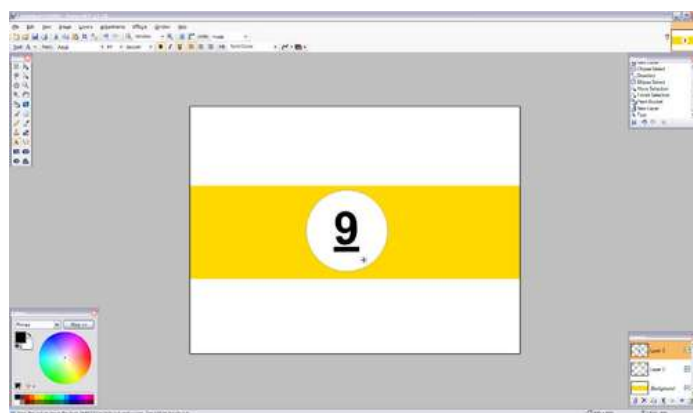
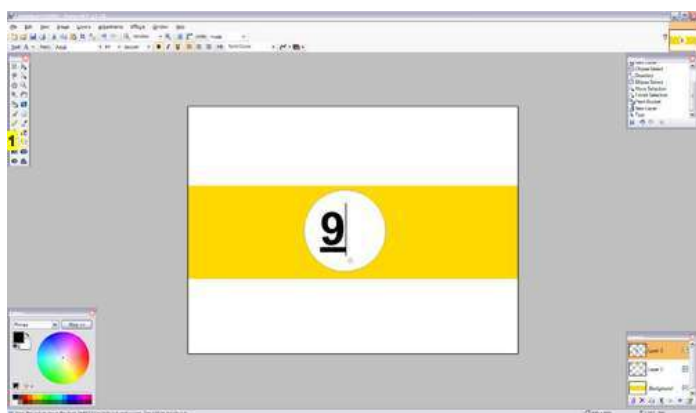


Image Notes

1. Text

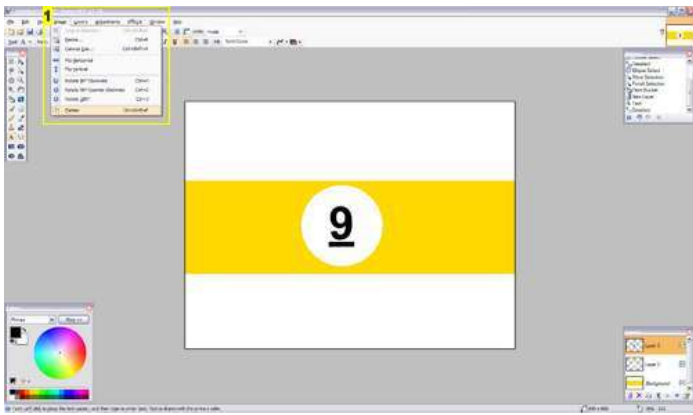


Image Notes
1. Flatten image

step 5: Now for the really hard part

No really, this is so easy you'll wonder if an instructable is even necessary.

If the plugin was correctly installed, you'll have a Shape 3D menu item in Effects-->Render. Choose this to start the plugin.

In the **Texture Map** (top-right) choose **Plane Map (Scalable)**. That's it, instant ball effect.

You can play with the **Object Rotation** and **Lighting** settings for a nicer effect

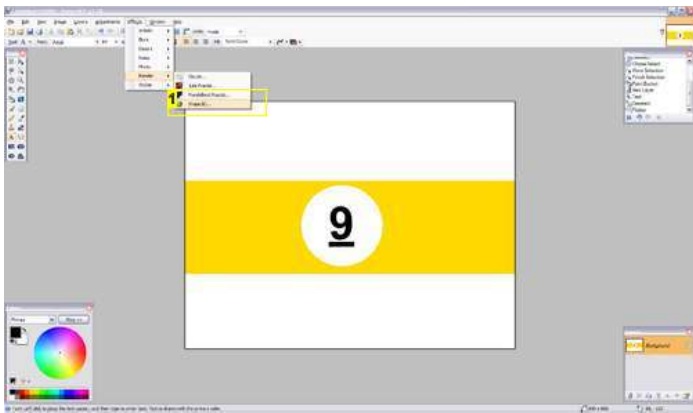


Image Notes
1. Shape 3D plugin in the Effects-->Render menu

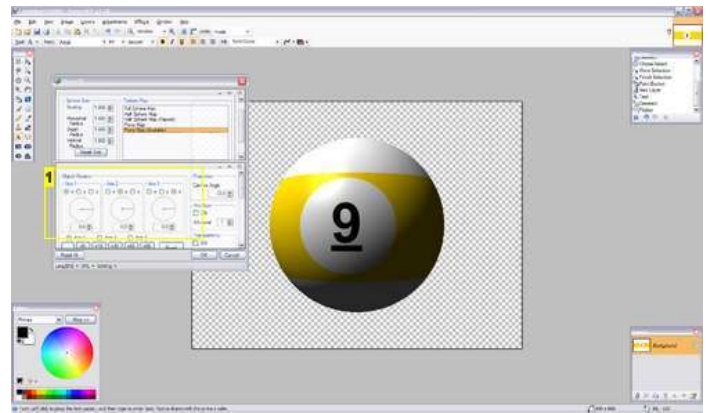


Image Notes
1. Object Rotation: Change angles here

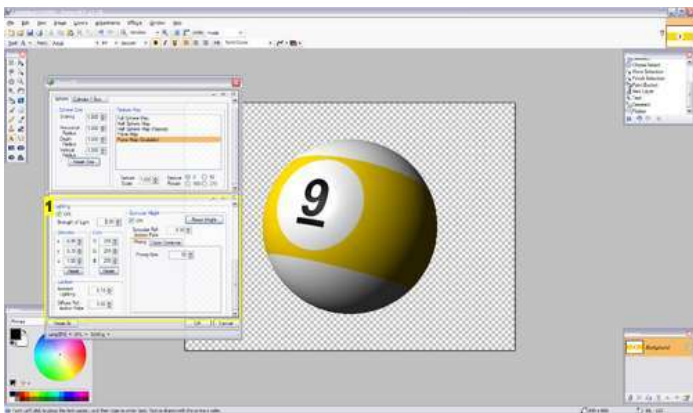


Image Notes
1. Lighting: Change angle of light, lightcolor, strength, ...

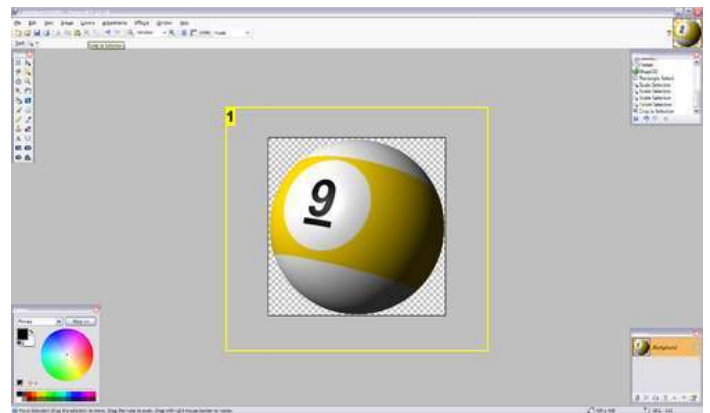


Image Notes
1. Cropped to selection and done.

step 6: Paint.Net advantage

A plus for Paint.Net is, that it remembers the last settings used.
So it's really easy to make all the other pool balls.

Undo a few steps, to just before you flattened the image, back to 3 layers.

Change the color of the background layer, the number on the third layer and apply the Shape3D effect again. The settings are still the same, so you can make all balls look alike.

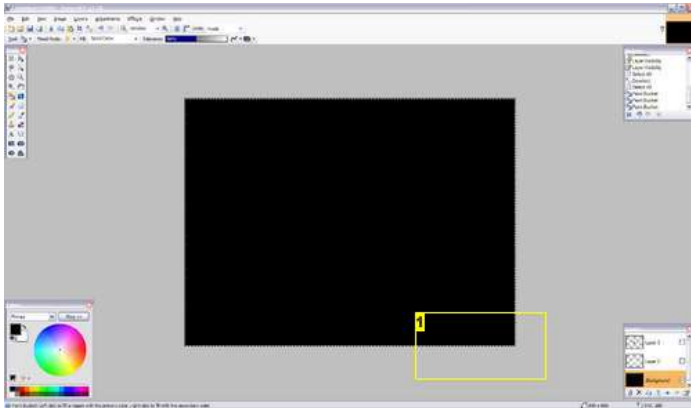


Image Notes

1. Change background color of the Background layer (first layer)

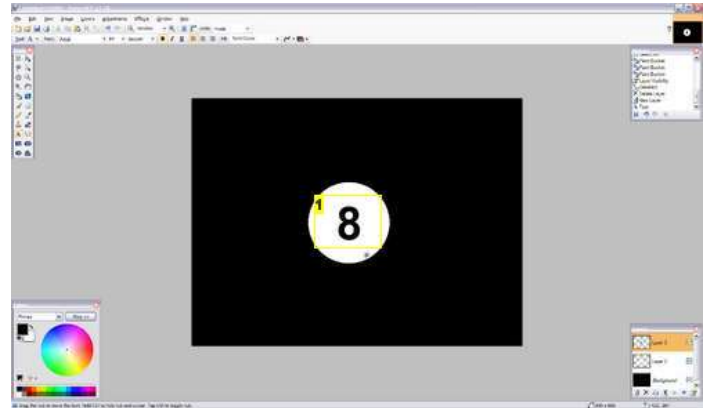


Image Notes

1. change the number in the third layer

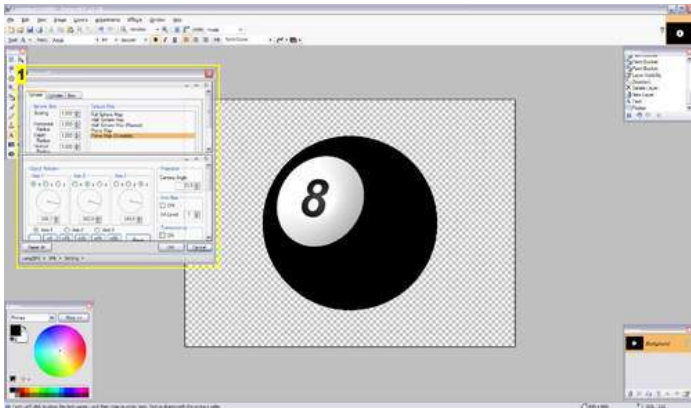


Image Notes

1. Apply same 3D effect instantly

step 7: The sky's the limit

Thanks to Google maps it's also really easy to make a globe ;)

Well, I hope you enjoyed some creative learning.
Have a nice day.

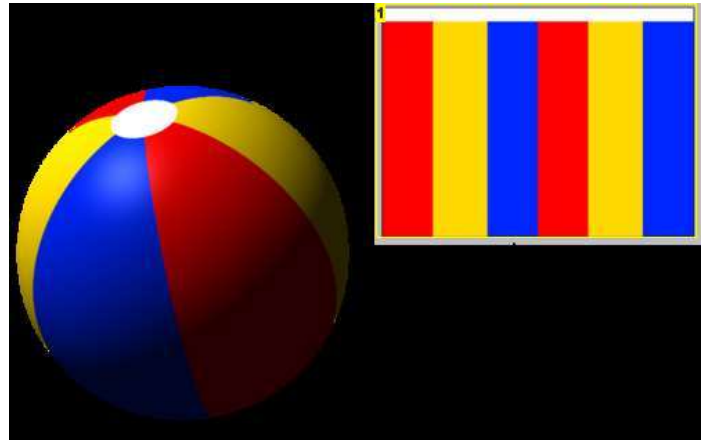
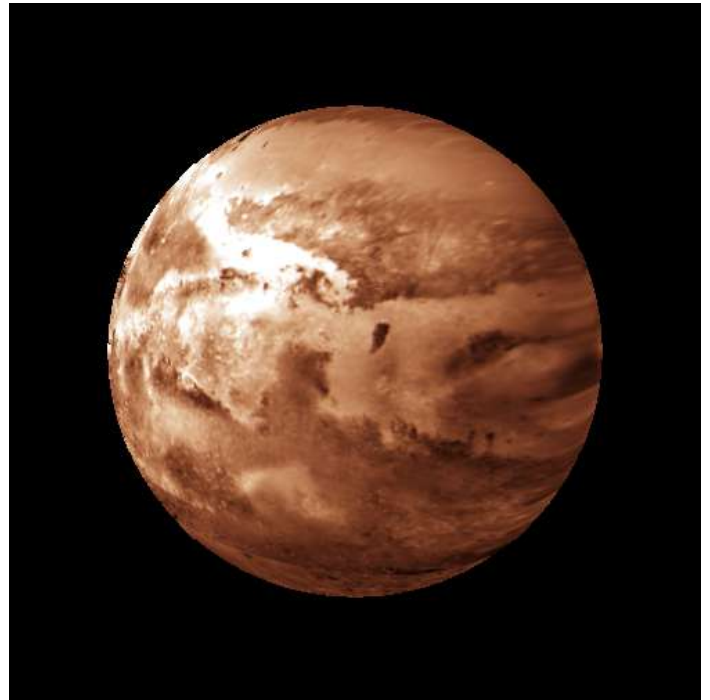


Image Notes

- 1. This pattern becomes a beachball

Related Instructables



How to make glowing text in Paint.NET by DeathMagnetic



How to Create AWESOME text on Paint.net by KGentertainment



How to Make an ipod Ad in Paint.NET by kenny94



Using Blender To Create Java3D Models by ghostbust555



How to create a wallpaper in Paint.NET by albylovesscience



How to make a cool explosion on Paint.NET by CoolJB



Rips and Tears - the basics of painting rips (video) by AirbrushTricks



icon maker. by BobicusIX

